

9 **A** A^{Ma}9 C^{#mi}7

T1 *mf* Re-fresh, re - mind us what is, what can_ be

T2 *mf* Re-fresh, re - mind us what is, what can_ be

B1 *mf* dah dah_ dah dah dah dah dah dah dah_ dah dah dah dah dah

B2 *mf* dah dah dah dah dah

13 A^{Ma}9 C^{#mi}7

T1 re-newed, re - vi - val, the heart and spir - it

T2 re-newed, re - vi - val, the heart and spir - it

B1 dah dah_ dah dah dah dah dah dah dah_ dah dah dah spir - it

B2 dah dah dah dah dah Re -

Refresh

17 **B** D⁶ A² Badd⁴

T1
8 hah hah nah hah hah nah hah hah

T2
8 hah hah nah hah hah nah hah hah

B1
hah hah nah hah hah nah hah hah, re - store as we re - i -

B2
fresh, re - new, re - vive, re - store as we re - i -

21 F#mi¹¹ AMa⁹ B(sus4)

T1
8 doo doo doo doo doo doo doo doo doo
mp

T2
8 doo doo doo doo doo doo doo doo doo
mp

B1
ma - - - gine *mp* doo doo

B2
ma - - - gine all. *mp*

Refresh

4

25 **C**

Solo

How can we tame_ the fi - re burn - ing?_

mp

T1

mp doo doo doo doo doo doo

T2

mp doo doo doo doo doo doo

B1

mp doo doo doo doo doo doo

B2

mp dm dm

29

Solo

When is the point_ of no re - turn - ing?_

T1

mp doo doo

T2

mp doo doo

B1

mp doo doo

B2

mp dm

B(sus4)